from random import randint

RockPaperScissors = ["Rock", "Paper", "Scissors"]

def forloop():

for x in "good!", "Game!":

print

computer = RockPaperScissors[randint(0,2)]

player = False

while player == False:

player = input("Rock, Paper, Scissors?")

if player == computer:

print("No Losers! Tie Game!")

forloop()

elif player == "Rock":

if computer == "Paper":

print("Defeated!", computer, "wraps", player)

forloop()

else:

print("Victory!", player, "breaks", computer)

forloop()

elif player == "Paper":

if computer == "Scissors":

print("Defeated!", computer, "sliced", player)

forloop()

else:

print("Victory!", player, "wraps", computer)

forloop()

elif player == "Scissors":

if computer == "Rock":

print("Defeated", computer, "Breaks", player)

forloop()

else:

print("Victory!", player, "sliced", computer)

forloop()

else:

print("Can you even spell LOL!")

player = False

computer = RockPaperScissors[randint(0,2)]